



## Indoor Cricket

Dear Captain/Team,

*On behalf of the Mackay ISA, I welcome you to our new season of Indoor Cricket. Following is information that shall assist both yourselves and ourselves in having a trouble-free season of Indoor cricket.*

### Juniors:

- Just a reminder to parents that juniors are played afternoons for ages from 6 upwards. If you wish to bring your child down to join or to just be a spectator, you are more than welcome. For more information, see staff at the counter.

### Ladies:

- Social ladies grades are played at night.

### Mixed:

- Mackay ISA has mixed cricket.
- Mixed rules are summarized at the end of this pamphlet.

### Game Fees:

- Game fees should be paid prior to the game starting. The **full fee** is payable regardless of the number of players playing.
- If teams are in need of permanent players, please see the staff and we have a list of players wishing to join teams.
- If fees remain outstanding, no game points will be credited. Outstanding fees are to be paid by next game to receive these points back.
- If fees still owe at finals time, teams will **NOT** be eligible for the finals.

### Late Nominations:

Teams, which enter the competition after eighth round, will not be eligible for the finals. Teams beginning late in the season receive draw points only for the rounds missed.

### Reschedules, Forfeits and Fees:

- As we endeavor to give teams the times of their choice, forfeits are not treated lightly.
- Reschedules can occur if both teams agree on a time and date. The team that originally requests a reschedule should be prepared to accept whatever reasonable time and date the opposition proposes.
- Fees are to be paid by your next game.
- A team that wins by forfeit may qualify their team for that round when they play their next game. The team that forfeits loses that right unless forfeit fees are paid.
- The team that wins by forfeit receives 8 points and the team that loses has 8 points deducted from their total. It is therefore better to play the game and at least maintain current ladder position than to go backward.

### Game time Slots:

- Game times are as follows; (times may vary)  
**5:45pm 7:00pm 8:15pm 9:30pm**
- Confirmation sheets are at games control and they advise captains of the teams next game time. This must be signed weekly so that staffs are aware that you have confirmed for that time.

### Uniforms: (Req'd by 4th game):

- Teams must be dressed as follows; -  
**Tops:** - It is suggested that your team wears matching color shirts. Shirt styles may vary, i.e., sing let or T-shirt.  
**Pants:** - Jeans are not permitted.



**Shoes:** - Rubber soled non-marking sports shoes MUST be worn. No steel capped boots.

**Log in Computer:**

- Game cards must be kept up to date so that teams are correct on the computer.
- Teams must log into the computer before the start of every game. This is how players qualify for finals.

**Ladders/Results:**

- Will be posted on notice board in the between courts 1 & 2. These will be updated weekly.

**Finals & qualification:**

- To be qualified in a team, players MUST have played at least 4 games in the normal season.
- Players cannot qualify for more than 1 team in any 1 night. The team he/she plays their first 4 games for is that player's team. (Exception: a player may substitute for another team in that same grade at the expense of a 20 run penalty against that player.)
- A team may only play a maximum of 4 higher graded players.
- Drawn finals: -  
Should any final game be drawn (except Grand final), the team who finished higher on the ladder at the end of the minor rounds will be deemed the winner.  
A drawn grand final will mean a mini-game of 8 overs per side to be played by the same teams.
- Ladder position: -  
In the event that 2 or more teams finish on equal points after the minor rounds have been played- the higher position will go to the team with the most wins. (For these purposes, a draw will be equal to half a win.)  
If teams are still deadlocked, the position will be determined by percentage of runs "For & Against".

**Registered "A" grade players in lower grades:**

**Men's grades:**

**B Grade:** - maximum of 4 "A" grade players,

**C Grade:** - maximum of 2 "A" grade players,

**Below C Grade:** - maximum of 1 "A" grade player.

**CAPTAINS please note:**

If a team exceeds the amount of registered players allowed in their particular grade, the player/players will be asked to withdraw from the game. Upon failure of this request, the offending team will automatically forfeit the match.

The opposition should query the qualification of a player before the end of the first innings of the game. If the game ends before a query is made, the result **MUST** stand.

**Mixed Rules:**

- There should be no more than 4 males on the court.
- There shall be no more than 2 males and/or 2 females on each half of the court when ball is delivered.
- Bowling sequence - must be male/female or female/male for the entire innings.
- Batting sequence – a male and female must bat together.
- Player short rules –
  - If a side is a player short, other players of the same sex can only replace them.
  - The opposing captain must nominate a player after the 12<sup>th</sup> over, to bat or to bowl 2 of the last 4 overs.
- Back net sixes are "out" regardless of whether "no-ball" or not. If the ball is touched by a fielder in a legitimate attempt to catch the ball, and the ball hits the back net on the full, the umpire shall decide whether the ball will have carried or not and will decide accordingly. If there is doubt as to it carrying, the umpire should rule "not out".
- NO HARD HITTING – umpire can penalize 5 runs immediately or give warning.
- NO fast bowling.



- NO intimidating bowling or excessive spin to females. The umpire shall be the sole judge in this regard.

**General rules:**

- Batters must cross to get net scores.
- “No-ball too high” Rule- the ball must pass over batters front shoulder height in normal batting stance while the batter has some part of his feet behind the crease (not necessarily grounded).
- 3<sup>rd</sup> ball rule- when the score remains unchanged after 2 deliveries, the score must change on the 3<sup>rd</sup> delivery, otherwise a dismissal shall be recorded against the batting side. Should a physical run be scored, or a wide, leg-side or no ball be bowled, or a dismissal occur, the “3<sup>rd</sup> ball” count will start from the next delivery.

**Super league:**

- Any players interested in either junior or senior super league should advise the staff. The representative season commences in February/March each year and 9 Grades are available including A, B, C, D Men, A, B Ladies, Over 30 Men’s, Over 35 Men’s, Over 40 Men’s.
- Super League is played in Townsville, Cairns, Rockhampton and Emerald.
- For more information see staff.